2023 Petaluma AAA Minor Division City Championships

Pool Assignments (based on each League's Final Regular Season Standings)

Pool "A"	Pool "B"	Pool "C"	Pool "D"
Breen Wealth Mgmt. (N1)	Neve Bros. (N2)	Antonis Const. (A2)	Mr. Mom's Café (A1)
Pet. Tire Source (A4)	Progress Glass (A3)	Zarco's Electrical (N3)	Capitol Electric (N4)
Gatti Nursery (V2)	La Azteca (V4)	Rawhide Memorial (V1)	Peterson's Paint (V3)
Beels Soper (N6)	Vicci Moto (N5)	JDP Ag & Livestock (A6)	Aftertec Adv. Imaging (A5)

Pool Play Schedule (3-game guarantee!)

Revision #2-As of 05/19/23

Day	Date	Time	Home	Visitor	Place	Home	Visitor	Place	Home	Visitor	Place	Home	Visitor	Place
Sat	5/20	9:00				N2	V4	Carter-2						
		11:30				A3	N5	Kenneally	A2	V1	Lucchesi			
		12:30							N3	A6	Carter-2			
		2:00	A4	N6	Kenneally									
		3:00										N4	A5	Carter-2
		4:30										A1	V3	Lucchesi
		5:00	N1	V2	Carter-1									
Sun	5/21	1:00				A3	V4	Lucchesi						
		2:30							V1	N3	Murphy	V3	N4	McDowell
		3:00	N6	N1	Carter-1									
		3:30							A6	A2	Lucchesi			
		5:00	V2	A4	Murphy									
		5:30				N5	N2	Carter-1						
		6:00										A5	A1	Lucchesi
Mon	5/22	5:30												
Tue	5/23	5:30												
Wed	5/24	5:30							V1	A6	Murphy	V3	A5	Kenneally
Thu	5/25	5:30	N1	A4	Carter-2	V4	N5	McDowell	A2	N3	Lucchesi			
Fri	5/26	5:30	V2	N6	McDowell	N2	A3	Carter-1				A1	N4	Kenneally

Single-Elimination Championship Round

Thu Winner

Thu Winner

Day	Date	Time	Home	Visitor	Place	Home	Visitor	Place
Tue	5/30	5:30	Pool Winner #1 (1)	Pool Runner-Up #4 (8)	TBA	Pool Winner #3 (3)	Pool Runner-Up #2 (6)	TBA
Tue	5/30	5:30	Pool Winner #4 (4)	Pool Runner-Up #1 (5)	TBA	Pool Winner #2 (2)	Pool Runner-Up #3 (7)	TBA
Thu	6/1	5:30	Tue (1-8) Winner	Tue (4-5) Winner	TBA	Tue (2-7) Winner	Tue (3-6) Winner	TBA
Sat	6/3	7:00	Coin Flip for Home Team (from this point) Championship Game Lucchesi Major			1. Murphy	Field (PVLL)	4. Kenneally Field (PAL

"Under the Lights"

- Murphy Field (PVLL)
 McDowell Field (PVLL)
 Carter-1 Major Field (PNLL)
- 3. Lucchesi-Major Field (PALL) 6. Carter-2 Minor Field (PNLL)